VISUAL ARTS

New! Jewelry and Metalsmithing — Learn basic jewelry-making skills such as internal cut, chain maille, soldering, forging and annealing, enameling, and wire wrapping. Design and create unique pieces of jewelry and build a strong digital portfolio. Learn about the business of selling original jewelry through local jewelry designer guest artists.

Advanced 2-D Art — Expand your drawing and painting skills. Thoroughly study design principles to help you create interesting and unique compositions. Learn how to create multiple images through printmaking and photography techniques, and more.

Advanced 3-D Art — Develop your sculpting, modeling and casting skills. Study design principles to help you create interesting and unique works of art in the third dimension. Learn what to consider when creating objects to be viewed from all angles.

"EFA was an opportunity for me to expand upon my passions."

— Chelsea Graham, Communications Officer, UN World Food Program, Rome, Italy















dforarts @efakzoo futurereadyk:

.amazoo RESA Education for the Arts g E. Milham Ave. Portage, MI 49002 g) 250-9244 /w.kresa.org/efa

ce of Non-discrimination:

the policy of Kalamazoo Regional Educational Service Agency that no discriminating practices based on gender/sex, sexual tation, race, religion, height, weight, color, age, national origin, disability, genetic information or any other status covered by ral, state or local law be allowed during any program, activity, service or in employment. The following positions at Kalamazoo have been designed to handle inquiries regarding the nondiscrimination policy: Assistant Superintendents, Tom Zahrt, Mindy r and Dr. Jennifer Sell. Contact information: (269) 250-9200, 1819 E. Milham Ave. Portage, MI 49002.

Discover your path! HIGH FOR THE ARTS HIGH FOR TH

Enhancing arts education for all Kalamazoo County students.

Education for the Arts strives to enhance arts education for all students in Kalamazoo County, making dance, literary arts, media arts, music, theatre and visual arts an essential part of a comprehensive education.

PERFORMING ARTS

Modern/Jazz Dance Studio — Explore modern, jazz and ballet dance techniques, in addition to other cultural dance styles such as hip-hop, African and Middle Eastern.

Intermediate Dance — Hone skills from a variety of dance forms including modern, jazz, African and hip-hop. Explore the elements of Body-Energy-Space-Time.

Integrated Dance/Health/PE — Earn a Health credit while exploring dance elements. Learn the basics of volleyball, soccer, ultimate frisbee, bowling, basketball, climbing and more.

"I don't think I would be in the position I am today without EFA. When I got into EFA, I learned a lot of basic knowledge that you need to know in the media industry."

—Lydia King, Freelance Video Production, New York, NY Music Studio I— Develop basic skills in music theory and composition beginner's class. Read music, gain basic music keyboard skills, discuss great performances. Broaden your historical and cultural understanding of music and create music in solo and small ensembles.

Advanced Music Studio — Further develop your music theory and composition skills in this advanced-level class. Build knowledge of scale construction, rhythm and harmony, chords and circle of fifths theory.

Advanced Musical Theatre —

Sing, dance and act! Participate in duet, small and large ensemble performances. Create harmony, choreography and work with professional artists.

Theatre Improv & Scriptwriting—

Create your own unique theatre experience. Study different forms of playwriting: Performance Poetry, Hip-Hop Theatre, Theatre Graffiti. Work with professional theatre artists to find and develop your voice as an artist. Expand your knowledge and learn the basic techniques of acting, playwriting and directing.

MEDIA ARTS

Film & Video Arts — Discover your filmmaking talents. Learn to use professional editing programs. Study and practice narrative, documentary and experimental film in this class. Enter film festivals and build a strong portfolio.

Advanced Video Arts Studio — Polish and perfect your filmmaking skills. Further explore professional editing and equipment techniques, and integrate these methods into your films.

Advanced Multimedia Arts — Expand and advance your knowledge of new technologies. Utilize video, music, sound, still images and interactive media to create artwork for the internet, interactive video, experimental film and new media.

Media Arts Creative Suite — Learn about digital media, computer animation and more. Explore design, photography, photo manipulation and composition. Experiment with a wide range of techniques while building a strong portfolio.

Digital Studio Art — Utilize design software to create and enhance illustrations. Learn the fundamentals of creating art with technology and use these skills to create your own comics, cartoons and digital works of art.

Digital Photo Art—Enhance your photography skills through projects in framing, composition and the use of communication through images. Explore the functions of professional grade digital cameras, learn the art of lighting and produce dynamic portraits of people, places and things.



LITERARY ARTS

Creative Writing—Read and write pieces from multiple genres of creative writing. Publish online and develop a digital portfolio of the work you've created.

Digital Storytelling—Develop stories through written and image-based projects. Explore the storytelling aspect of photography, as well as composition, framing, camera functionality and more.

New! Media Literacy: Analyzing and Interpreting Moving Images — Learn the tools and techniques that the media industry uses to persuasively deliver a message or to provoke an emotional response by viewers. Decipher the effect of cinematic techniques to deliver a message, theme or narrative by examining these techniques in motion pictures, and other mainstream and social medias. Critically analyze images and content to understand the intentional technical aspects of image, sound and script. New! Comics, Manga and Graphic Novel Arts — Write and produce compelling, artistic and inventive comics, Manga and graphic novels. Research the history of comics, study the elements of story, plot and character development, and the productive use of imagery, layout and composition. Develop projects through manipulation and editing of media and open source graphics.

"I was grateful! I learned, and I had fun doing it"

—Terrance Moore, Urban Intelligence CEO, Atlanta, GA



