Comics, Manga and Graphic Novel Arts

Web based and at High School

Learn to write and produce compelling, artistic and inventive comics or manga, and Graphic Novels. Research the history of comics, study the elements of story, plot, and character development, and the productive use of imagery, layout, and composition. Work individually and collaboratively on projects and develop projects through manipulation and editing of found media and open source graphics.

Comics, Manga and Graphic Novel Arts is a 1/2 credit course. Available 1^{st} and 2^{nd} semester; and 1^{st} , 2^{nd} , and 3^{rd} trimester.

Hybrid course - Four days a week on-line, one day a week the instructor will be at student's high school. Time: Varies by high school, one period 9:45-11:45am.